

## &#250;ltima quina

&lt;p&gt;Street Fighter: The Storytelling Game is a role-playing game based on the Street Fighter video game series. It uses most of the basic fighting game mechanics from White Wolf's World of Darkness. It was developed by Ken Rolston, a former professional videogamer; it was released in 1994 and contains most of the characters from the Street Fighter series. It is available on PC, PlayStation, and Sega Saturn. &lt;/p&gt;&lt;p&gt;Super Street Fighter II Turbo: The Fighting Game - Wikipedia en/wikipedia.org ; 1=!